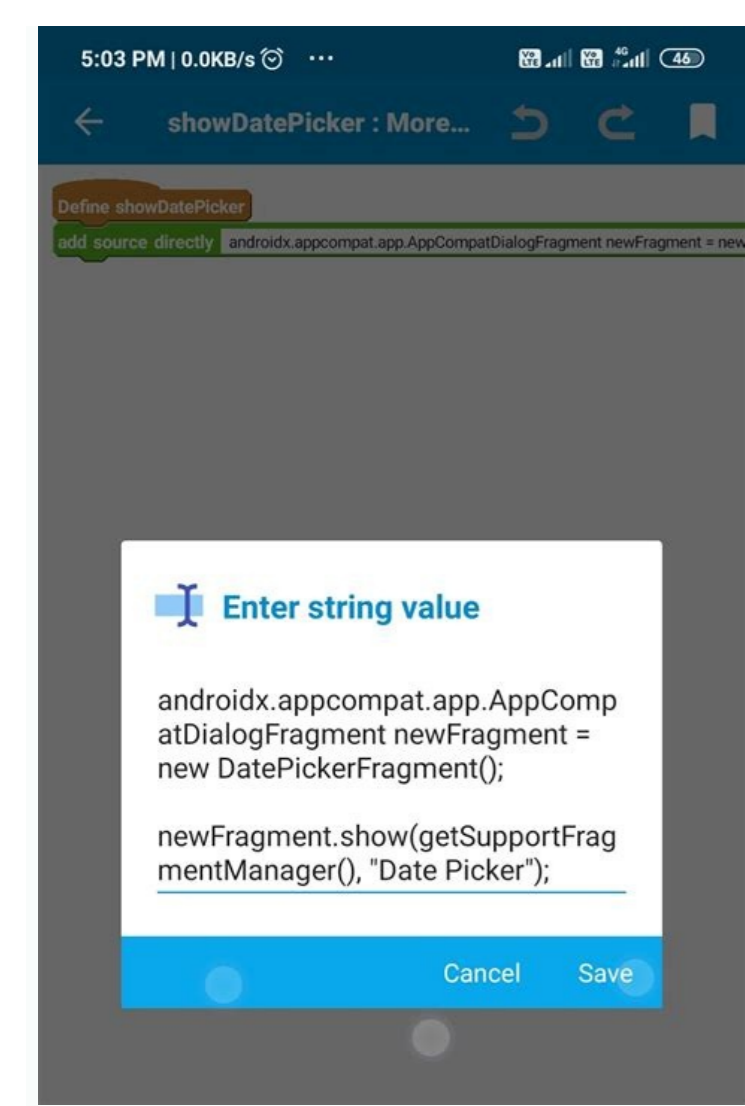


Appcompatdialogfragment show android

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public class AppCompatActivity extends DialogFragment a special version of DialogFragment which uses an AppCompatActivity in place of a platform-styled dialog. AppCompatActivity() AppCompatActivity(int contentLayoutId) From class androidx.fragment.app.DialogFragment void dismiss() Dismiss the fragment and its dialog. void dismissAllowingStateLoss() Version of dismiss() that uses FragmentTransaction.commitAllowingStateLoss(). void dismissNow() Version of dismiss() that uses FragmentTransaction.commitNow(). Dialog getDialog() Return the Dialog this fragment is currently controlling. boolean getShowsDialog() Return the current value of setShowsDialog(boolean). int getTheme() boolean isCancelable() Return the current value of setCancelable(boolean). void onActivityCreated(Bundle savedInstanceState) This method is deprecated. use onCreate(Bundle) for code touching the dialog created by Bundle savedInstanceState. Fragment onCreateView(View, Bundle) for code touching the view created by Fragment.onCreateView(LayoutInflater, ViewGroup, Bundle) and onCreate(Bundle) for other initialization. To get a callback specifically when a Fragment activity's Activity.onCreate(Bundle) is called, register a LifecycleObserver on the Activity's ERROR/Lifecycle) in onAttach(Context), removing it when it receives the ERROR/Lifecycle.State.CREATED) callback. void onAttach(Context context) Called when a fragment is first attached to its context. void onCancel(DialogInterface dialog) void onCreate(Bundle savedInstanceState) Called to do initial creation of a fragment. Dialog onCreateDialog(Bundle savedInstanceState) Override to build your own custom Dialog container. void onDestroyView() Remove dialog. void onDetach() Called when the fragment is no longer attached to its activity. void onDismiss(DialogInterface dialog) LayoutInflater onCreate(Bundle savedInstanceState) Returns the LayoutInflater used to inflate Views of this Fragment. If this is called from within onCreateDialog(Bundle), the layout inflater from Fragment.onCreateView(Bundle) will be returned. void onSaveInstanceState(Bundle savedInstanceState) Called to ask the fragment to save its current dynamic state, so it can later be reconstructed in a new instance if its process is restarted. void onStart() Called when the Fragment is visible to the user. void onStop() Called when the Fragment is no longer started. void onViewStateRestored(Bundle savedInstanceState) Called when all saved state has been restored into the view hierarchy of the fragment. final Dialog requireDialog() Return the Dialog this fragment is currently controlling. void setCancelable(boolean cancelable) Control whether the shown Dialog is cancelable. void setShowsDialog(boolean showsDialog) Controls whether this fragment should be shown in a dialog. void setStyle(int style, int theme) Call to customize the basic appearance and behavior of the fragment's dialog. void show(FragmentManager manager, String tag) Display the dialog, adding the fragment to the given FragmentManager. int show(FragmentTransaction transaction, String tag) Display the dialog, adding the fragment using an existing transaction and then committing the transaction. void showNow(FragmentManager manager, String tag) Display the dialog, immediately adding the fragment to the given FragmentManager. From class android.support.v4.app.Fragment void dump(String prefix, FileDescriptor fd, PrintWriter writer, String[] args) Print the Fragment's state into the given stream. final boolean equals(Object o) Subclasses can not override equals(). final FragmentActivity getActivity() Return the FragmentActivity this fragment is currently associated with. boolean getAllowEnterTransitionOverlap() Returns whether the the exit transition and enter transition overlap or not. boolean getAllowReturnTransitionOverlap() Returns whether the return transition and reenter transition overlap or not. final Bundle getArguments() Return the arguments supplied when the fragment was instantiated, if any. final FragmentManager getChildFragmentManager() Return a private FragmentManager for placing and managing Fragments inside of this Fragment. Context getContext() Return the Context this fragment is currently associated with. CreationExtras getDefaultViewModel(CreationExtras) Returns the default CreationExtras that should be passed into the ERROR/ViewModelProvider.Factory#create(Class, CreationExtras) when no overriding CreationExtras were passed to the ViewModelProvider constructors. The Fragment's arguments when this is first called will be used as the defaults to any SavedStateHandle passed to a view model created using this extra. ViewModelProvider.Factory getDefaultViewModelProviderFactory() Returns the default ViewModelProvider.Factory that should be used when no custom Factory is provided to the ViewModelProvider constructors. Object getEnterTransition() Returns the Transition that will be used to move Views into the initial scene. Object getExitTransition() Returns the Transition that will be used to move Views out of the scene when the fragment is removed, hidden, or detached when not popping the back stack. final FragmentManager getParentFragmentManager() Return the parent FragmentManager containing this Fragment. final LifecycleOwner getLifecycle() Return the LifecycleOwner of this Fragment. boolean getRetainInstance() This method is deprecated. Instead of retaining the Fragment itself, use a non-retained Fragment and keep retained state in a ViewModel attached to that Fragment. The ViewModel's constructor and its onCleared() callback provide the signal for initial creation and final destruction of the retained state. Object getReturnTransition() Returns the Transition that will be used to move Views out of the scene when the fragment is preparing to be removed, hidden, or detached because of popping the back stack. final SavedStateRegistry getSavedStateRegistry() Object getSharedElementEnterTransition() Returns the Transition that will be used for shared elements transferred into the content Scene. Object getSharedElementReturnTransition() Return the Transition that will be used for shared elements transferred back during a pop of the back stack. final String getString(int resId, Object... formatArgs) Return a localized formatted string from the application's package's default string table, substituting the format arguments as defined in Formatter and String.format(String, Object...). final String getString(int resId) Return a localized string from the application's package's default string table. final String getTag() Get the tag name of the fragment, if specified. final Fragment getTargetFragment() This method is deprecated. Instead of using a target fragment to pass results, use FragmentManager.setFragmentResult(String, Bundle) to deliver results to FragmentResultListener instances registered by other fragments via FragmentManager.setFragmentResultListener(String, LifecycleOwner, FragmentResultListener). final int getTargetRequestCode() This method is deprecated. When using the target fragment replacement of FragmentManager.setFragmentResultListener(String, LifecycleOwner, FragmentResultListener) and FragmentManager.setFragmentResult(String, Bundle), consider using setArguments(Bundle) to pass a requestKey if you need to support dynamic request keys. final CharSequence getText(int resId) Return a localized, styled CharSequence from the application's package's default string table. boolean getUserVisibleHint() This method is deprecated. Use FragmentTransaction.setMaxLifecycle(Fragment, Lifecycle.State) instead. View getView() Get the root view for the fragment's layout (the one returned by onCreateView(LayoutInflater, ViewGroup, Bundle)), if provided. LifecycleOwner getViewLifecycleOwner() Get a LifecycleOwner that represents the Fragment's View lifecycle. LiveData getViewLifecycleOwnerLiveData() Retrieve a LiveData which allows you to observe the lifecycle of the Fragment's View. ViewModelStore getViewModelStore() Returns the ViewModelStore associated with this Fragment. Overriding this method is no longer supported and this method will be made final in a future version of Fragment. final int hashCode() Subclasses can not override hashCode(). static Fragment instantiate(Context context, String name) This method is deprecated. Use FragmentManager.getFragmentManager() and FragmentFactory.instantiate(ClassLoader, String) instead. FragmentManager.instantiate(ClassLoader, String, Bundle) manually calling setArguments(Bundle) on the returned Fragment. final boolean isAdded() Return true if the fragment is currently added to its activity. final boolean isDetached() Return true if the fragment has been explicitly detached from the UI. final boolean isHidden() Return true if the fragment has been hidden. final boolean isLayout() Return true if the layout is included as part of an activity view hierarchy via the tag. final boolean isRemoving() Return true if this fragment is currently being removed from its activity. final boolean isResumed() Return true if the fragment is in the resumed state. final boolean isStateSaved() Returns true if this fragment is added and its state has already been saved by its host. final boolean isVisible() Return true if the fragment is currently visible to the user. void onActivityCreated(Bundle savedInstanceState) This method is deprecated. use onCreateView(LayoutInflater, ViewGroup, Bundle) and onCreate(Bundle) for other initialization. To get a callback specifically when a Fragment activity's Activity.onCreate(Bundle) is called, register a LifecycleObserver on the Activity's Lifecycle in onAttach(Context), removing it when it receives the Lifecycle.State.CREATED callback. void onActivityCreated(int requestCode, Intent data) This method is deprecated. This method has been deprecated in favor of using the Activity Result API which brings increased type safety via an ActivityResultContract and the prebuilt contracts for common intents available in ActivityResultContracts, provides hooks for testing, and allow receiving results in separate, testable classes independent from your fragment. Use registerForActivityResult(ActivityResultContract, ActivityResultCallback) with the appropriate ActivityResultContract and handling the result in the callback. void onAttach(Activity activity) This method is deprecated. See onAttach(Context). void onAttach(Context context) Called when a fragment is first attached to its context. void onAttach(FragmentManager fragmentManager) This method is deprecated. The responsibility for listening for fragments being attached has been moved to FragmentManager. You can add a listener to getChildFragmentManager() the child FragmentManager) by calling FragmentManager.addFragmentOnAttachListener(FragmentOnAttachListener) in onAttach(Context) to get callbacks when a child fragment is attached. void onConfigurationChanged(Configuration newConfig) boolean onContextItemSelected(Menu.Item item) This hook is called whenever an item in a context menu is selected. void onCreate(Bundle savedInstanceState) Called to do initial creation of a fragment. Animation onCreateAnimation(int transit, boolean enter, int nextAnim) Called when a fragment loads an animation. Animator onCreateAnimator(int transit, boolean enter, int nextAnim) Called when a fragment loads an animator. void onCreateContextMenu(ContextMenu menu, View v, ContextMenu.ContextMenuInfo menuInfo) Called when a context menu is view is about to be shown. void onCreateOptionsMenu(Menu.MenuInflater inflater) This method is deprecated. ComponentActivity now implements MenuHost, an interface that allows any component, including your activity itself, to add menu items by calling ERROR/#addMenuProvider(MenuProvider) without forcing all components through this single method override. As this provides a consistent, optionally Lifecycle-aware, and modular way to handle menu creation and item selection, replace usages of this method with one or more calls to ERROR/#addMenuProvider(MenuProvider) in your Activity's onCreate(Bundle) method, having each provider override MenuProvider.onCreateMenu(Menu, MenuInflater) to create their menu items. View onCreateView(LayoutInflater, ViewGroup, Bundle) if provided. Bundle savedInstanceState) Called to have the fragment instantiate its user interface view. void onDestroy() Called when the fragment is no longer in use. void onDestroyOptionsMenu() This method is deprecated. ComponentActivity now implements MenuHost, an interface that allows any component, including your activity itself, to add menu items by calling ERROR/#addMenuProvider(MenuProvider) without forcing all components through this single method override. Each MenuProvider then provides a consistent, optionally Lifecycle-aware, and modular way to handle menu item selection for the menu items created by that provider. Replace usages of this method with one or more calls to ERROR/#removeMenuProvider(MenuProvider) in your Activity's onCreate(Bundle) method, whenever it is necessary to remove the individual MenuProvider. If a MenuProvider was added with Lifecycle-awareness, this removal will happen automatically. void onDestroyView() Called when the view previously created by onCreateView(LayoutInflater, ViewGroup, Bundle) has been detached from the fragment. void onDetach() Called when the fragment is no longer attached to its activity. LayoutInflater onCreateLayoutInflater(Bundle savedInstanceState) Returns the LayoutInflater used to inflate Views of this Fragment. void onHiddenChanged(boolean hidden) Called when the hidden state (as returned by isHidden()) of the fragment or another fragment in its hierarchy has changed. void onInflate(Activity activity, AttributeSet attrs, Bundle savedInstanceState) This method is deprecated. See onInflate(Context, AttributeSet, Bundle). void onInflate(Context context, AttributeSet attrs, Bundle savedInstanceState) Called when a fragment is being created as part of a view layout inflation, typically from setting the content view of an activity. void onLowMemory() void onMultiWindowModeChanged(boolean isInMultiWindowMode) Called when the Fragment's activity changes from fullscreen mode to multi-window mode and vice-versa. boolean onOptionsItemSelected(Menu.Item item) This method is deprecated. ComponentActivity now implements MenuHost, an interface that allows any component, including your activity itself, to add menu items by calling ERROR/#addMenuProvider(MenuProvider) without forcing all components through this single method override. Each MenuProvider then provides a consistent, optionally Lifecycle-aware, and modular way to handle menu item selection for the menu items created by that provider. Replace usages of this method with one or more calls to ERROR/#addMenuProvider(MenuProvider) in your Activity's onCreate(Bundle) method, delegating menu item selection to the individual MenuProvider that created the menu items you wish to handle. void onOptionsMenuClosed(Menu menu) This method is deprecated. ComponentActivity now implements MenuHost, an interface that allows any component, including your activity itself, to add menu items by calling ERROR/#addMenuProvider(MenuProvider) without forcing all components through this single method override. The MenuProvider interface uses a single MenuProvider.onCreateMenu(Menu, MenuInflater) method for managing both the creation and preparation of menu items. Replace usages of this method with one or more calls to ERROR/#addMenuProvider(MenuProvider) in your Activity's onCreate(Bundle) method, overriding MenuProvider.onMenuClosed(Menu) to delegate menu closing to the individual MenuProvider that created the menu. void onPause() Called when the Fragment is no longer resumed. void onPictureInPictureModeChanged(boolean isInPictureInPictureMode) Called by the system when the activity changes to and from picture-in-picture mode. void onPrepareOptionsMenu(Menu menu) This method is deprecated. ComponentActivity now implements MenuHost, an interface that allows any component, including your activity itself, to add menu items by calling ERROR/#addMenuProvider(MenuProvider) without forcing all components through this single method override. The MenuProvider interface uses a single MenuProvider.onCreateMenu(Menu, MenuInflater) method for managing both the creation and preparation of menu items. Replace usages of this method with one or more calls to ERROR/#addMenuProvider(MenuProvider) in your Activity's onCreate(Bundle) method, moving any preparation of menu items to MenuProvider.onCreateMenu(Menu). void onPrimaryNavigationFragmentChanged(boolean isPrimaryNavigationFragment) Callback for when the primary navigation state of this Fragment has changed. void onRequestPermissionsResult(int requestCode, String[] permissions, int[] grantResults) This method is deprecated. This method has been deprecated in favor of using the Activity Result API which brings increased type safety via an ActivityResultContract and the prebuilt contracts for common intents available in ActivityResultContracts, provides hooks for testing, and allow receiving results in separate, testable classes independent from your fragment. Use registerForActivityResult(ActivityResultContract, ActivityResultCallback) passing in a ActivityResultContracts.RequestMultiplePermissions object for the ActivityResultContract and handling the result in the callback. void onResume() Called when the fragment is visible to the user and actively running. void onSaveInstanceState(Bundle savedInstanceState) Called to ask the fragment to save its current dynamic state, so it can later be reconstructed in a new instance if its process is restarted. void onStart() Called when the Fragment is visible to the user. void onStop() Called when the Fragment is no longer started. void onViewCreated(View view, Bundle savedInstanceState) Called immediately after onCreateView(LayoutInflater, ViewGroup, Bundle) has returned, but before any saved state has been restored into the view. void onViewStateRestored(Bundle savedInstanceState) Called when all saved state has been restored into the view hierarchy of the fragment. void postponeEnterTransition() Postpone the entering Fragment transition until startPostponedEnterTransition() or FragmentManager.executePendingTransactions() has been called. final void postponeEnterTransition(long duration, TimeUnit timeUnit) Postpone the entering Fragment transition for a given amount of time and then call startPostponedEnterTransition(). final ActivityResultLauncher registerForActivityResult(ActivityResultContract, ActivityResultCallback) Register a request to start an activity for result, designated by the given contract. void registerForActivityResult(ActivityResultContract, ActivityResultCallback) Register a request to start an activity for result, designated by the given contract. void registerForContextMenu(View view) Registers a context menu to be shown for the given view (multiple views can show the context menu). final void requestPermissions(String[] permissions, int requestCode) This method is deprecated. This method has been deprecated in favor of using the Activity Result API which brings increased type safety via an ActivityResultContract and the prebuilt contracts for common intents available in ActivityResultContracts, provides hooks for testing, and allow receiving results in separate, testable classes independent from your fragment. Use registerForActivityResult(ActivityResultContract, ActivityResultCallback) passing in a ActivityResultContracts.RequestMultiplePermissions object for the ActivityResultContract and handling the result in the callback. final FragmentActivity requireActivity() Return the FragmentActivity this fragment is currently associated with. final Bundle requireArguments() Return the arguments supplied when the fragment was instantiated. final Context requireContext() Return the Context this fragment is currently associated with. final FragmentManager requireFragmentManager() This method is deprecated. This has been renamed to getParentFragmentManager() to make it clear that you are accessing the FragmentManager that contains this Fragment and not the FragmentManager associated with child Fragments. final Object requireHost() Return the host object of this fragment. final Fragment requireParentFragment() Returns the parent Fragment containing this Fragment. final View requireView() Get the root view for the fragment's layout (the one returned by onCreateView(LayoutInflater, ViewGroup, Bundle)). void setAllowEnterTransitionOverlap(boolean allow) Sets whether the the exit transition and enter transition overlap or not. void setAllowReturnTransitionOverlap(boolean allow) Sets whether the the return transition and reenter transition overlap or not. void setArguments(Bundle args) Supply the construction arguments for this fragment. void setEnterSharedElementCallback(SharedElementCallback callback) When custom transitions are used with Fragments, the enter transition callback is called when this Fragment is attached or detached when popping the back stack. void setExitTransition(Object transition) Sets the Transition that will be used to move Views out of the scene when the fragment is removed, hidden, or detached when not popping the back stack. void setHasOptionsMenu(boolean hasMenu) This method is deprecated. This method is no longer needed when using a MenuProvider to provide a Menu to your activity, which replaces onCreateOptionsMenu(Menu, MenuInflater) as the recommended way to provide a consistent, optionally Lifecycle-aware, and modular way to handle menu creation and item selection. void setInitialSavedState(Fragment.SavedState state) Set the initial saved state that this Fragment should restore itself from when first being constructed, as returned by FragmentManager.saveFragmentInstanceState. void setMenuVisibility(boolean menuVisible) Set a hint for whether this Fragment's menu should be visible. void setReenterTransition(Object transition) Sets the Transition that will be used to move Views in to the scene when returning due to popping a back stack. void setRetainInstance(boolean retain) This method is deprecated. Instead of retaining the Fragment itself, use a non-retained Fragment and keep retained state in a ViewModel attached to that Fragment. The ViewModel's constructor and its onCleared() callback provide the signal for initial creation and final destruction of the retained state. void setReturnTransition(Object transition) Sets the Transition that will be used to move Views out of the scene when the fragment is preparing to be removed, hidden, or detached because of popping the back stack. void setSharedElementEnterTransition(Object transition) Sets the Transition that will be used for shared elements transferred into the content Scene. void setSharedElementReturnTransition(Object transition) Sets the Transition that will be used for shared elements transferred back during a pop of the back stack. void setTargetFragment(Fragment fragment, int requestCode) This method is deprecated. Instead of using a target fragment to pass results, the fragment requesting a result should use FragmentManager.setFragmentResultListener(String, LifecycleOwner, FragmentResultListener) to register a FragmentResultListener with a requestKey using its parent fragment manager. The Fragment delivering a result should then call FragmentManager.setFragmentResult(String, Bundle) using the same requestKey. Consider using setArguments(Bundle) to pass the requestKey if you need to support dynamic request keys. void setUserVisibleHint(boolean isVisibleToUser) This method is deprecated. If you are manually calling this method, use FragmentTransaction.setMaxLifecycle(Fragment, Lifecycle.State) instead. If overriding this method, behavior implemented when passing in true should be moved to onResume(), and behavior implemented when passing in false should be moved to onPause(). boolean shouldShowRequestPermissionRationale(String permission) Gets whether you should show UI with rationale before requesting a permission. void startActivity(Intent intent) Call Activity.startActivity(Intent) from the fragment's containing Activity. void startActivity(Intent intent, Bundle options) Call Activity.startActivity(Intent, Bundle) from the fragment's containing Activity. void startActivityForResult(Intent intent, int requestCode) This method is deprecated. This method has been deprecated in favor of using the Activity Result API which brings increased type safety via an ActivityResultContract and the prebuilt contracts for common intents available in ActivityResultContracts, provides hooks for testing, and allow receiving results in separate, testable classes independent from your fragment. Use registerForActivityResult(ActivityResultContract, ActivityResultCallback) passing in a ActivityResultContracts.StartActivityForResult object for the ActivityResultContract. void startActivityForResult(Intent intent, int requestCode, Bundle options) This method is deprecated. This method has been deprecated in favor of using the Activity Result API which brings increased type safety via an ActivityResultContract and the prebuilt contracts for common intents available in ActivityResultContracts, provides hooks for testing, and allow receiving results in separate, testable classes independent from your fragment. Use registerForActivityResult(ActivityResultContract, ActivityResultCallback) passing in a ActivityResultContracts.StartActivityForResult object for the ActivityResultContract. void startIntentSenderForResult(IntentSender intent, int requestCode, Intent fillInIntent, int flagsMask, int flagsValues, int extraFlags, Bundle options) This method is deprecated. This method has been deprecated in favor of using the Activity Result API which brings increased type safety via an ActivityResultContract and the prebuilt contracts for common intents available in ActivityResultContracts, provides hooks for testing, and allow receiving results in separate, testable classes independent from your fragment. Use registerForActivityResult(ActivityResultContract, ActivityResultCallback) passing in a ActivityResultContracts.StartIntentSenderForResult object for the ActivityResultContract. void startPostponedEnterTransition() Begin postponed transitions after postponeEnterTransition() was called. String toString() void unregisterForContextMenu(View view) Prevents a context menu to be shown for the given view. From class java.lang.Object Object clone() boolean equals(Object arg0) void finalize() final Class getClass() int hashCode() final void notify() final void notifyAll() String toString() final void wait(long arg0) final void wait() From interface android.support.savedstate.SavedStateRegistryOwner abstract SavedStateRegistry getSavedStateRegistry() Public constructors public AppCompatActivityDialogFragment () public AppCompatActivityDialogFragment (int contentLayoutId) Parameters contentLayoutId int Public methods public Dialog onCreateDialog (Bundle savedInstanceState) Override to build your own custom Dialog container. This is typically used to show an AlertDialog instead of a generic Dialog; when doing so, Fragment.onCreateView(LayoutInflater, ViewGroup, Bundle) does not need to be implemented since the AlertDialog takes care of its own content. This method will be called after onCreate(Bundle) and immediately before Fragment.onCreateView(LayoutInflater, ViewGroup, Bundle). The default implementation simply instantiates and returns a Dialog class. Note: DialogFragment owns the Dialog.setOnCancelListener and Dialog.setOnDismissListener callbacks. You must not set them yourself. To find out about these events, override onCancel(DialogInterface) and onDismiss(DialogInterface). Parameters savedInstanceState Bundle: The last saved instance state of the Fragment, or null if this is a freshly created Fragment. Returns Dialog Return a new Dialog instance to be displayed by the Fragment. Content and code samples on this page are subject to the licenses described in the Content License. Java and OpenDK are trademarks or registered trademarks of Oracle and/or its affiliates. Last updated 2022-04-26 UTC. {{ "type": "thumb-down", "id": "missingTheInformationINeed", "label": "Missing the information I need" }, {" "type": "thumb-down", "id": "tooComplicatedTooManySteps", "label": "Too complicated / too many steps" }, {" "type": "thumb-down", "id": "outOfDate", "label": "Out of date" }, {" "type": "thumb-down", "id": "samplesCodeIssue", "label": "Samples / code issue" }, {" "type": "thumb-down", "id": "otherDown", "label": "Other" } ]} {" "type": "thumb-up", "id": "easyToUnderstand", "label": "Easy to understand" }, {" "type": "thumb-up", "id": "solvedMyProblem", "label": "Solved my problem" }, {" "type": "thumb-up", "id": "otherUp", "label": "Other" } }
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